

Chunk data format

Byte	0	1	2	3	4	5	6	7
Hex	54	45	43	44				
Description	T	E	C	D	Width		Height	
Byte	8	9	A	B	C	D	E	F
Hex					54	45	52	52
Description	Chunk offset X		Chunk offset Y		T	E	R	R
Byte	size+12	size+13	size+14	size+15	size+16	...		
Hex	57	41	4C	4C		
Description	W	A	L	L		
Byte	2size+16	2size+17	2size+18	2size+19	2size+20	...		
Hex	57	41	4C	4C		
Description	W	A	L	L		

Map info format

Byte	0	1	2	3	4	5	6	7
Hex	54	45	43	4D				
Description	T	E	C	M	Map data size			
Byte	8	9	A	B	C	D	E	F
Hex	@@	##						
Description	nBits / 8	# of layers	Original Spawn point X		Original spawn point Y		Number of layers	
Byte	10	11	12	13	14	15	16	...
Hex								...
Description	Width		Chunk width		Chunk height		Map name	...